

Meter: 5.5.5.5. 8.9.8.9
Tune: JENNY VAN TSCHEGG

People of the Lord

Psalm 78:1-7

by Greg Scheer

♩=96+ robustly

Optional Echo

MELODY

Opt. Harmony (Organ)

1. Peo - ple of the Lord, lis - ten to my voice.
2. Tell of God's great deeds. Teach his lov - ing law
3. Tell the news till each gen - er - a - tion knows.
4. May we trust in God, rest in his strong hand,

The first system of the musical score includes an 'Optional Echo' part in the top staff, a 'MELODY' staff with lyrics, an 'Opt. Harmony (Organ)' part in the bass staff, and a piano accompaniment in the bottom two staves. The tempo is marked as '♩=96+ robustly'. The key signature has one flat (B-flat) and the time signature is 7/8.

Hear the an - cient words. Once a - gain, re - joi - ce!
that faith's pre - cious seed in each heart may grow.
They, in turn, will teach those yet to be born.
live in his strong love, fol - low his com - mands.

The second system of the musical score continues the melody and organ harmony from the first system, with piano accompaniment in the bottom two staves. The lyrics are: 'Hear the an - cient words. Once a - gain, re - joi - ce! that faith's pre - cious seed in each heart may grow. They, in turn, will teach those yet to be born. live in his strong love, fol - low his com - mands.'

What we have heard, what we have known, — let our tongues tell our sons and daughters the won - ders

The first system of the musical score consists of three staves. The top staff is a vocal line in G major, starting with a whole rest. The middle staff is the vocal line with lyrics. The bottom staff is the piano accompaniment, featuring a steady bass line and chords in the right hand.

of our liv - ing God, — that they may join us in the cho - rus. —————

The second system of the musical score also consists of three staves. The top staff is a vocal line with a double bar line and repeat sign. The middle staff is the vocal line with lyrics. The bottom staff is the piano accompaniment, concluding with a double bar line and repeat sign.